

GRIDMATES - Regulations

Season 2025/2026

Document	GRIDMATES Regulations v1.0 Saison 25_26e.docx	Change date	21.07.25
Released	Andreas Koch	Version	1.0
Version	Datum	Autor	Amendment
1.0		Koch Andreas	Release Version

Table of contents

1 ORGANIZATION	4
1.1 General information	4
1.2 Organizing Committee	4
1.3 Official noticeboard	4
2 GENERAL RULES	5
2.1 3.1 Event basics	5
2.2 Tracks	5
2.3 Approved drivers	5
2.4 Registration	5
2.5 Entry fee	6
2.6 Responsibility and insurance	6
2.7 Caveats, official text	6
2.8 Start numbers	6
2.9 Starting grid	6
2.10 Advertising.....	7
3 SERIES	8
3.1 Series per season	8
3.2 Simulation basics season 2025/26	9
3.2.1 Fun-Battles.....	9
3.2.2 Challenger Series	10
3.2.3 Sprint Series	11
4 RULES DURING A RACE	12
5 PROTESTS	12
6 ACCEPTANCES	13
6.1 Technical acceptance	13
7 COURSE OF THE EVENT	13
7.1 Start, finish, timekeeping	13
7.2 Qualification	13
7.3 Race.....	13
7.4 Repairs and Pits	13

8 SCORING..... 14

9 10 PRIZES AND TROPHIES, AWARD CEREMONY 15

10 SPECIAL REGULATIONS OF THE ORGANIZER..... 15

10.1 Maintenance / updating the simulation..... 15

10.2 Communication 15

10.3 Streaming..... 15

10.4 Code of Conduct 15

1 Organization

1.1 General information

Organizing Committee: GRIDMATES.CH
Date: 01.07.2025
Events / Series: Challenger Series / Sprint Series / Fun Battles

1.2 Organizing Committee

Responsible for the organizing committee are:

- René Grob
- Martin Fuchs-Meier
- Andreas Koch

The secretariat can be reached at:

- info@gridmates.ch

Officials:

- Race director René Grob
- Vice race director Andreas Koch
- Sports Commissioners Nico Tanner, Martin Fuchs-Meier

1.3 Official noticeboard

All official announcements and decisions of the race director and/or the stewards will be posted on the GRIDMATES Discord in the following channels:

- Challenger Series: [#anschlagbrett-challenger-series](#)
- Sprint Series: [#anschlagbrett-sprint-series](#)
- Fun Battles: [#anschlagbrett-fun-battles](#)

The current results can be found in iRacing below:

- Leagues – GRIDMATES – Seasons – Challenger Series
- Leagues – GRIDMATES – Seasons – Sprint Series

2 General rules

2.1 3.1 Event basics

By registering, participants undertake to comply with all provisions of the Gridmates regulations, the iRacing Code of Conduct and fairness.

2.2 Tracks

The races are held on tracks as described in the series description on the website www.gridmates.ch.

2.3 Approved drivers

All drivers who have racing experience in iRacing or simulations comparable to iRacing are eligible.

It is in the interest of all participants that only drivers who can safely drive their vehicle around the track under racing conditions apply. Complete newcomers are excluded.

The organizer reserves the right to exclude riders from an event due to their driving style and racing discipline. The excluded drivers cannot assert any claims for compensation against the organizer.

2.4 Registration

Registrations will be accepted as soon as the announcement is published. They must be carried out by means of the official registration procedure of the organizer.

Registration is only valid after receipt of the entry fee. If no receipt of the entry fee is received within 7 calendar days of registration, the registration will be automatically deleted without comment.

The registration deadline will be announced for each series in the announcement. The current number of registrations will be updated continuously in the call for applications. Registrations will be processed in chronological order.

If the maximum number of participants in a series is reached before the registration deadline, new registrations will be placed on the waiting list and the participant in question will be informed. He can then decide whether to withdraw the application and get the entry fee back, or whether he/she wants to wait.

After the second race of the season, the entry fees will be paid out for the participants remaining on the waiting list and the waiting list will be deleted.

If the minimum number of participants is not reached by the registration deadline, the series will be cancelled. The entry fees will be repaid.

Series	Min nbr participants	Max nbr participants
Challenger Series	25	50
Sprint Series	25	50
Fun Battles	15	50

2.5 Entry fee

Serie	Entry fee	After 5th race
Challenger Series	45.00	20.00
Sprint Series	45.00	20.00
Fun Battles	0.00	0.00

If a participant withdraws from the series, the organizer may retain the full entry fee in accordance with the regulations. Cancellations for individual races of a series do not entitle the holder to a refund of the entry fee or parts thereof.

2.6 Responsibility and insurance

All participants drive at their own risk and responsibility. The organizer declines all liability for personal injury and property damage to participants and third parties.

By participating in the event, each participant waives any claims for compensation arising from accidents and other incidents that may occur to participants or third parties during an event. This waiver applies to the organizer as well as to the various officials and other participants.

2.7 Caveats, official text

The organizer reserves the right to amend the announcement at any time or to issue additional provisions or instructions that form an integral part of the announcement. The organizer also reserves the right to cancel or interrupt the event in the event of insufficient participation, force majeure or unexpected events, without any obligation to pay compensation.

Any changes or amendments will be communicated to the participants as soon as possible by means of dated and numbered supplements, which will be officially posted on the Discord. The start of the competition is understood to be the start of training on the day of the event.

The organizing committee must decide on any cases not provided for by the standard regulations and the announcement.

2.8 Start numbers

The choice of start number is free. The requirement is a start number between 2 and 999 in whole numbers and uniqueness. The previous year's winner is reserved the starting number 1 if he wishes to use it. If the selected start numbers have already been claimed by other participants, the participant will be contacted by the organizer to choose a new number.

Three possible start numbers can be specified when registering. The final allocation of start numbers is at the discretion of the organizer. Decisive for the allocation of the start number is the time of registration including payment of the entry fee.

2.9 Starting grid

Drivers are responsible if they are not aware of any regulations or schedule changes that may be decided in the time preceding the start.

Before each race there will be a drivers' briefing according to the provisional program. It is mandatory for every driver to be present. Violations will be penalized by the race director (R03).

A general driving ban applies during the briefing.

2.10 Advertising

Advertising inscriptions on the vehicles are optional, provided they are not:

- violate national laws
- offend against good taste and morality
- violate the rights of the rights holder of the advertisement
- violate the guidelines of GRIDMATES

Decal layers (iRacing) are provided for each vehicle for advertising the respective series sponsor, which contain sponsor logos on the vehicle's fascia strip.

This decal layer must be applied, technical support is offered via the support channel in Discord.

3 Series

3.1 Series per season

GRIDMATES offers a total of three series:

Season	Series
Spring / Summer	Fun Battles Series in which fun and duels take center stage.
Fall / Winter	Challenger Series Series in the GT3 or LMP class for experienced drivers.
Fall / Winter	Sprint Series Series with "lower-pace" vehicles (GT4, Mazda MX5, Toyota GR86, TCR, Renault Clio), which is also suitable for less experienced drivers.

Season 2025/2026

The following classes have been defined for the current season:

- Challenger Series – LMP2
- Sprint Series – GT4 Class

3.2 Simulation basics season 2025/26

3.2.1 Fun-Battles

Simulation:	iRacing
Format:	19:30-20:50 Official Training ca. 20:50-21:00 Qualifying ca. 21:00-21:20 Heat Race 20 Min. ca. 21:20-21:40 Consolidation Race 20 Min. ca. 21:40-21:50 Warmup 10 Min. ca. 21:50-22:15 Feature Race 25 Min. No possibility to protest
Start procedure:	Standing start
Vehicles:	According to the season program on the website
Driving aids:	Clutch Assist: Allowed ABS: Allowed, according to fixed setup TC: Allowed, according to fixed setup Damage: Activated Flags & penalties: Activated
Incidents:	Every 18th incident per race run is penalized by the simulation with a drive-through penalty
Setup:	Fixed Setup
Pit stop:	None
Fast Repair:	1x Fast Repair
Qualify Conduct Scrutiny:	Moderate
Weather:	Static, no rain
Track conditions:	Practice Starting Track State: 60%, remaining sessions with carry over, Leave Marbles on Track activated
Time of Day:	Training 12:00, Qualifying: 14:00, Race start Heat 15:00, Race start Feature: 15:20, Date 15. Mai of the current calendar year, Time Accelerator Multiplier 1x
Jury:	None No protests can be entered
Prices:	No prizes will be awarded

3.2.2 Challenger Series

Simulation:	iRacing
Format:	18:30-20:30 Official Training 20:20-20:25 Mandatory driver briefing 20:30-20:40 Qualifying ca. 20:45-21:45 Race 60 Min. Race finish: Ranking on iRacing The protest will be accepted at the earliest 15 minutes after the end of the race, within a maximum of 30 minutes.
Start procedure:	Flying Start, 2-2-2 Formation
Vehicles:	According to the season program on the website
Driving aids:	Clutch Assist: Allowed ABS: Allowed, according to fixed setup TC: Allowed, according to fixed setup Schaden: Activated Flags & penalties: Activated
Incidents:	Every 14th incident per race run is penalized by the simulation with a drive-through penalty
Setup:	Fixed Setup
Pit stop:	mandatory
Fast Repair:	1x Fast Repair
Qualify Conduct Scrutiny:	Moderate
Weather:	Forecasted (auto) Manual adjustment possible before the event
Track conditions:	Practice Starting Track State: 60%, remaining sessions with carry over, Leave Marbles on Track activated
Time of Day:	According to the series description on the website. 60% Training 12:00, Qualifying 14:00, Race start 15:00 20% Training 12.00, Qualifying 14:00, Race start 15:00 (Rain) 20% Training 18.00, Qualifying 20:00, Race start 21:00 Date: between March and October of the current calendar year Time Accelerator Multiplier 1x
Jury:	Race director and two stewards Evaluation of the protests on the basis of the replay Publication within 3 days after the race
Prices:	According to the series website
Training server:	Start 14 days before the race from 19:00 to 23:00

3.2.3 Sprint Series

Simulation:	iRacing
Format:	18:30-20:30 Official Training 20:20-20:25 Mandatory driver briefing 20:30-20:40 Qualifying ca. 20:45-21:05 Heat Race 20 Min. ca. 21:05-21:10 Warmup 5 Min. ca. 21:10-21.40 Feature Race 30 Min. Race finish: Ranking on iRacing The protest will be accepted at the earliest 15 minutes after the end of the race, within a maximum of 30 minutes.
Start procedure:	Flying Start, 2-2-2 Formation
Vehicles:	According to the season program on the website
Driving aids:	Clutch Assist: Allowed ABS: Allowed, according to fixed setup TC: Allowed, according to fixed setup Schaden: Activated Flags & penalties: Activated
Incidents:	Every 16th incident per race run is penalized by the simulation with a drive-through penalty
Setup:	Fixed Setup
Pit stop:	None
Fast Repair:	1x Fast Repair
Qualify Conduct Scrutiny:	Moderate
Weather:	Forecast, no rain
Track conditions:	Practice Starting Track State: 60%, remaining sessions with carry over, Leave Marbles on Track activated
Time of Day:	Training 12:00, Qualifying: 14:00, Race start Heat 15:00, Race start Feature: 15:20, Date: between March and October of the current calendar year Time Accelerator Multiplier 1x
Jury:	Race director and two stewards Evaluation of the protests on the basis of the replay Publication within 3 days after the race
Prices:	According to the series website
Training server:	Start 14 days before the race from 19:00 to 23:00

4 Rules during a race

The rules listed in the document **Rules & Penalties V1.0 Season 2025/26** must be observed during a race. They are the basis for protests that an injured party can submit.

5 Protests

The time window for entering protests starts 15 minutes after the race. Protests can be entered during the following 30 minutes.

Protests must refer to a paragraph (R0x) specified in the document **Rules & Penalties V1.0 Season 2025/26**.

Protests must be submitted in writing via the protest bot in the Discord:

- A reference to a rule paragraph (R0x) is mandatory. Protests without correct reference will not be accepted.
- Protests must be submitted within the time limit (15 minutes after the race, during 30 minutes). Protests submitted outside this period will not be accepted.
- Protests can only be submitted by directly affected drivers.
- Collective protests are inadmissible and will not be accepted.
- At the discretion of the stewards, drivers may be assessed a penalty point for submitting unjustified, frivolous protests.
- Appeals and appeals on points of law are explicitly excluded.
- The severity of the offense (number of penalty points) is determined by the stewards.

No protests can be entered for the Fun Battles series.

Unjustified protests will not be accepted and the driver who submitted the protest will receive a penalty point.

6 Acceptances

6.1 Technical acceptance

Each driver must have an Internet connection suitable for online racing with sufficient upload and download capacity and low latency. The computer must be connected to the modem/router via a cable; wireless connections should be avoided. The race director/jury can decide on admission to the race if the requirements are not met and competitors are hindered as a result. Decisions are final and incontestable; they do not need to be justified by the competitors and drivers. In the event of insufficient connection quality, iRacing may also intervene directly and eliminate the driver from the race and place him in the pits or disconnect him. The eliminated drivers cannot claim any compensation from the organizer.

7 Course of the event

7.1 Start, finish, timekeeping

Starting positions are allocated based on the best qualifying times. The driver with the fastest time receives the best grid position. If different drivers have achieved the same time, the simulation will decide which driver has priority.

The starting positions for the feature race will be allocated based on the classification of the heat race and the positions of the first ten (10) will be swapped (top 10 reverse grid).

Each car is assigned its position on the starting grid. It is the driver's responsibility to find out about this starting position.

Traffic light signals and the starting procedure are carried out in accordance with the "Starting" chapter in the iRacing Official Sporting Code.

Any driver who has committed a false start (has left his assigned place before the start signal) will be penalized. Penalties are imposed by the simulation in accordance with the "Starting" section of the iRacing Official Sporting Code.

7.2 Qualification

The official qualification will take place according to the organizer's detailed schedule.

Only vehicles that correspond to the defined class according to the announcement will be admitted qualifying.

The fastest qualifying lap is decisive for the allocation of starting positions for the race.

7.3 Race

The races will take place according to the organizer's detailed schedule.

7.4 Repairs and Pits

Repairs and their scope and possibilities are determined by the simulation.

The participant is entitled to an appropriate pit space. Allocation is made automatically by the simulation. For tracks with less than 40 pit stalls, the simulation can allocate a pit stall to several participants.

8 Scoring

Fun Battles / Sprint Series				Challenger Series	
Heat		Feature		Race	
Rank	Points	Rank	Points	Rank	Points
1	30 Points	1	40 Points	1	40 Points
2	25 Points	2	34 Points	2	34 Points
3	21 Points	3	31 Points	3	31 Points
4	18 Points	4	29 Points	4	29 Points
5	16 Points	5	27 Points	5	27 Points
6	14 Points	6	25 Points	6	25 Points
7	12 Points	7	23 Points	7	23 Points
8	10 Points	8	21 Points	8	21 Points
9	8 Points	9	19 Points	9	19 Points
10	6 Points	10	17 Points	10	17 Points
11	5 Points	11	15 Points	11	15 Points
12	4 Points	12	14 Points	12	14 Points
13	3 Points	13	13 Points	13	13 Points
14	2 Points	14	12 Points	14	12 Points
15	1 Point	15	11 Points	15	11 Points
		16	10 Points	16	10 Points
		17	9 Points	17	9 Points
		18	8 Points	18	8 Points
		19	7 Points	19	7 Points
		20	6 Points	20	6 Points
		21	5 Points	21	5 Points
		22	4 Points	22	4 Points
		23	3 Points	23	3 Points
		24	2 Points	24	2 Points
		25	1 Point	25	1 Point

There will be no team ranking in the 2025/2026 season.

9 10 Prizes and trophies, award ceremony

Corresponding information will be communicated in the announcement on the website of the respective series.

10 Special regulations of the organizer

10.1 Maintenance / updating the simulation

Sprint and Challenger Series:

If a maintenance window is announced by iRacing for the scheduled race day, the race server will be set up with a delay of + 1 hour. This means that everything starts one hour later.

This will be communicated in the written driver briefing.

If the maintenance window lasts longer (>19:29), the configured server cannot be started. In this case, this race will be canceled without replacement.

The start of a training server will be set to 20:00 in the event of a maintenance window.

Fun Battles:

The start is scheduled for 19:30.

If the maintenance window lasts longer (>19:29), the configured server cannot be started. In this case, this race will be canceled without replacement.

10.2 Communication

- The Discord software is mandatory and is used for communication between participants and the race director on race days.
- On race days, all participants up to and including the drivers' briefing must at least be present in the Discord voice channel.
- The "Push to Talk" function must be configured in Discord in order to speak. Continuous transmission and voice activation are not permitted.
- The use of the real name (first and last name) on the GRIDMATES Discord server is mandatory.
- Professional and respectful written and verbal communication is expected from all participants.
- The iRacing Voice channel may only be used by the race director/jury to communicate with the participants during the official practice sessions, qualifying sessions and races.
- The race director may communicate information/penalties to the participants via iRacing Voice and chat during the official qualifying sessions and races.
- The jury can penalize participants for non-compliance with the requirements.

10.3 Streaming

Each participant is entitled to stream the race day on their own channels while maintaining fairness and mutual respect. In the event of violations, the jury may penalize the participant concerned.

By participating, each participant accepts that they may be visible in streams of other drivers or the organizer.

10.4 Code of Conduct

The GRIDMATES guidelines apply as a code of conduct for all participants.